

IN THE CLAIMS:

Please replace claims 1 and 8 with the following clean versions:

1. (Thrice Amended) The method of communicating between a host computer and a remote terminal over a data network comprising steps of:

establishing a first communication session between said terminal and a communications server via a first communications channel;

downloading, from said server to said terminal, communications software for communicating between said terminal and said host and a plurality of specific screen identifying information;

utilizing said communications software to implement a second communications session between said terminal and said host via a second communications channel independent of said server;

receiving a screen from said host to said terminal;

if said received screen matches one of the plurality of specific screen identifying information, displaying a customized GUI screen; and

if said received screen does not match one of the plurality of specific screen identifying information, displaying a default GUI screen.

8. (Amended) The method of communicating between a host computer and a remote terminal over a data network comprising steps of:

establishing a first communication session between said terminal and a communications server via a first communications channel;



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downloading, from said server to said terminal, communications software for communicating between said terminal and said host and a table of screen recognition information;

utilizing said communications software and said table of screen recognition information to implement a second communications session between said terminal and said host via a second communications channel independent of said server;

receiving, during said second communications session, at least one screen of information from said host at said terminal;

decoding each said screen of information, including decoding screen identification information using, at least in part, said table of screen recognition information, at said terminal;

sending the decoded screen of information, including decoded screen identification information, to said server over said network; and

in response to said step of sending, transmitting from said server to said terminal[,] presentation information specifying whether to display a customized GUI screen or a default GUI screen.

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The following amended claims 1 and 8 are presented with additions underlined and in bold type and deletions bracketed.

1. (Thrice Amended) The method of communicating between a host computer and a remote terminal over a data network comprising steps of:

establishing a first communication session between said terminal and a communications server via a first communications channel;

downloading, from said server to said terminal, communications software for communicating between said terminal and said host <u>and a plurality of specific screen identifying</u> <u>information</u>; [and]

utilizing said communications software to implement a second communications session between said terminal and said host via a second communications channel independent of said server[.];

receiving a screen from said host to said terminal;

if said received screen matches one of the plurality of specific screen identifying information, displaying a customized GUI screen; and

if said received screen does not match one of the plurality of specific screen identifying information, displaying a default GUI screen.

8. (Amended) The method of communicating between a host computer and a remote terminal over a data network comprising steps of:

establishing a first communication session between said terminal and a communications server via a first communications channel;



downloading, from said server to said terminal, communications software for communicating between said terminal and said host and a table of screen recognition information;

utilizing said communications software and said table of screen recognition information to implement a second communications session between said terminal and said host via a second communications channel independent of said server;

receiving, during said second communications session, at least one screen of information from said host at said terminal;

decoding each said screen of information, including decoding screen identification information using, at least in part, said table of screen recognition information, at said terminal;

sending the decoded screen of information, including decoded screen identification information, to said server over said network; and

in response to said step of sending, transmitting from said server to said terminal[,] presentation information specifying [how information received from said host at said terminal should be presented to a user of said terminal] whether to display a customized GUI screen or a default GUI screen.